

D. Vale Cofer-Shabica, Ph.D.

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PROFESSIONAL SUMMARY

Performance engineer and computational scientist with 10+ years building high-performance software for compute-intensive workloads on CPU and GPU architectures. Expert in C/C++, Python, and array computing frameworks (PyTorch, NumPy, CuPy) with proven track record achieving 60×–1800× speedups through profiling, algorithmic optimization, and efficient GPU utilization. Architect of multi-backend frameworks enabling seamless hardware portability; deep current focus on GPU collective communication, NCCL internals, and high-performance interconnects. Contributor to Q-Chem used by 50,000+ researchers. Experienced mentoring technical talent and leading distributed software projects across DOD, DOE, and NSF supercomputing centers. Published researcher with 10+ peer-reviewed papers and 10+ invited talks; technical mentor with 8+ trainees mentored and multiple successful software project deliveries.

POSITIONS

Software Engineer III Comcast Corporation, Philadelphia, PA, 2026–Present

- Designed and delivered automated tooling for network operations including hardware fault monitoring that replaced manual ticketing; identified and implemented SSH connection optimizations that reduced Ansible overheads by 40×.
- Built developer tools and diagnostics adopted across multiple teams and contributed to org-wide platform initiatives.

Associate Research Scholar Princeton University, Princeton, NJ, 2024–2026

- Architected and built XEBEES (Python), a high-performance framework for numerically exact quantum mechanics supporting multiple backends (PyTorch, NumPy, CuPy, cuPyNumeric). Transparent backend selection enables optimized execution on CPUs or GPUs with a single codebase and enables scientists to easily add new physics.
- Built and optimized computational kernels for large-scale numerical computations, achieving 60× performance improvement on GPU architectures through batching, vectorization, and efficient memory management. Built vectorized, iterative solver capable of efficiently diagonalizing matrices with over 10^{15} elements.
- Identified critical bottleneck through profiling and optimized computational pipeline to reduce runtime from 3.5 hours to 7 seconds (1800× speedup) through algorithmic and implementation improvements.
- Rapidly acquired new technologies: implemented GPU optimization under CuPy and cuPyNumeric in 1 week.

Postdoctoral Researcher University of Pennsylvania, Philadelphia, PA, 2019–2024

- Architected and built INAQS (C/C++), a framework connecting two large-scale scientific computing codes (Gromacs and Q-Chem) through a clean, minimal API.
- Built algorithm to accelerate excited state geometry optimizations by 50% overall with no approximations in Q-Chem by reusing previously computed wavefunctions.
- Collaborated in a distributed team in the development cycle of the electronic structure code Q-Chem (C/C++/FORTRAN); designed, implemented, tested, and documented new features using version control and ticket system.
- Co-authored proposals securing 8M+ core-hours across national supercomputing centers (NERSC and DOD) and efficiently managed a computational campaign to produce data for 6 papers.

Director of Education Harvard University, Banneker Institute, Cambridge, MA, 2019

- Designed and supervised curriculum on computational and scientific methods for cohort of 10+ students.
- Designed and delivered hands-on programming workshops to teach practical implementation skills to scientists.

SKILLS

Programming Languages: C, C++, Python, FORTRAN, Haskell, shell

Array, ML, & Parallel Frameworks: MPI, PyTorch, JAX, NumPy, SciPy, CuPy, cuPyNumeric, asyncio, Armadillo, OpenMP

High-Performance Computing: GPU optimization, performance modeling, topology-aware optimization, bottleneck analysis, distributed computing, job scheduling (SLURM/PBS), GPU architecture, compute-communication overlap

Development & Infrastructure: atomics, concurrent data structures, memory ordering, git/SVN, Linux, debugging (gdb), testing, profiling (gprof, Nsight Systems), correctness (valgrind, sanitizers), API design, CMake, Docker, Kubernetes, AWS

Computational Methods: array computing, linear algebra, iterative algorithms, multivariate optimization, numerical analysis, electronic structure theory, quantum and molecular dynamics, statistical mechanics

EDUCATION

Ph.D. Theoretical Physical Chemistry Brown University, Providence, RI, 2018

Potter Prize for Doctoral Thesis of Outstanding Merit; King Teaching Excellence Prize; Chase Leadership and Service Award

Sc.B. Chemical Physics Brown University, Providence, RI, 2009